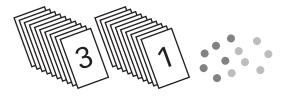
## Unit 2 Game

Name:

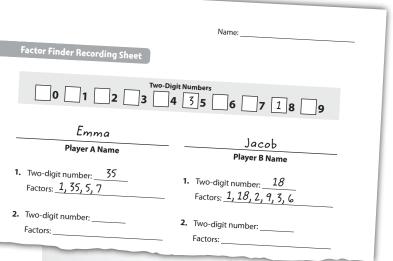
## **Factor Finder**

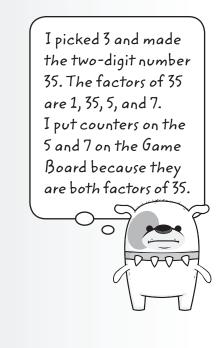
**What you need:** *Factor Finder* Recording Sheet, *Factor Finder* Game Board, 2 sets of Digit Cards (1–9), 40 counters (2 different colors)



## Directions

- Mix the Digit Cards and place them facedown in a stack.
- Player A picks a card and writes the digit on that card in the list at the top of the Recording Sheet to make a two-digit number.
- Player A writes that two-digit number and all the factors for that two-digit number on the Recording Sheet.
- Player A places counters on the Game Board to cover the factors for that two-digit number. Not all factors are on the Game Board, and some factors appear more than once. Cover a factor only once in a turn.
- Player B takes a turn, following the same steps as Player A. Player B uses different color counters on the Game Board.
- The first player to have 5 counters in a row on the Game Board wins.
- If no player has 5 counters in a row, the player with the most counters on the Game Board after 5 rounds wins the game.





	Name:							
Factor Finder Recording Sheet								
Two-Digit Numbers								
			5 6 7 18 9					
	Emma		1					
	LMMa		Jacob					
	Player A Name		Player B Name					
1.	Two-digit number: <u>35</u> Factors: <b>1, 35, 5, 7</b>	1.	Two-digit number: <u>18</u> Factors: <b>1, 18, 2, 9, 3, 6</b>					
2.	Two-digit number:	2.	Two-digit number:					
	Factors:		Factors:					
3.	Two-digit number: Factors:	3.	Two-digit number: Factors:					
4.	Two-digit number:	4.	Two-digit number:					
	Factors:		Factors:					
5.	Two-digit number:	5.	Two-digit number:					
	Factors:		Factors:					



Name: \_\_\_\_\_

Factor Finder Game Board

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